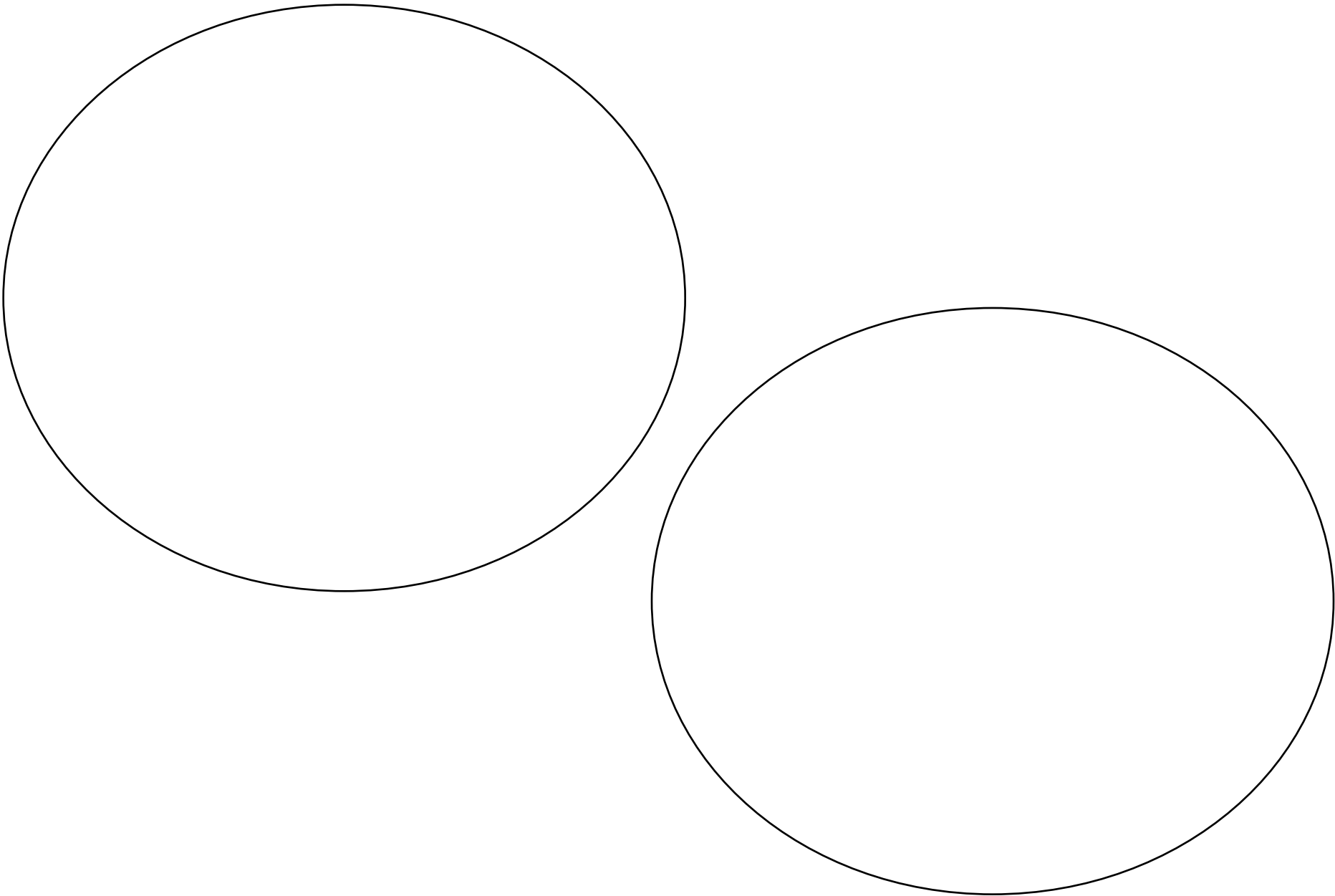


VISUAL 2D



VISUAL 3D

